

# 16<sup>th</sup> Annual Poway Summer Heat Classic

## Tournament Rules & Regulations

The current ASA Official Rules of Softball and the Southern California ASA Rules and Regulations shall be enforced at this event and will be used unless otherwise stipulated in the tournament rules below. There is no brief reminder of these rules here, so please consult your rulebook, the Tournament Director, or the UIC if you are uncertain.

### FIELDS

1. **Aubrey Park**, 13544 Aubrey Street. **Directions:** From I-15 exit at Camino Del Norte off ramp. Go East on Camino Del Norte, which turns into Twin Peaks Rd at Pomerado Rd. Proceed about 2.0 miles past Pomerado Rd. Turn right on Community Road. At first traffic light turn left on Aubrey Street. Park is 1.5 blocks down on left.
2. **Midland Elementary School**, 13910 Midland Road. **Directions:** From I-15 exit at Camino Del Norte offramp. Go East on Camino Del Norte, which turns into Twin Peaks Rd at Pomerado Rd. Proceed about 2.5 miles past Pomerado Rd. Turn right on Midland Road. Proceed past Old Poway Park. Fields behind school.
3. **Valle Verde Park**, 16899 St. Andrews Drive. **Directions:** From I-15 exit at Rancho Bernardo Road, go East. Becomes Espola Road. Park is at corner of Espola Road and Valle Verde Road.
4. **Poway High School**, 15500 Espola Road. **Directions:** From I-15 exit at Rancho Bernardo Road, go East. Becomes Espola Road and will make a 90 degree turn to the south. To access field #1 turn into north parking lot (north end of football stadium). Park as far west as possible and walk up ramp. To access field #2, turn east on Titan Way, go down about ¼ mile, field is behind the portable buildings.
5. **Rancho Bernardo High School**, 13010 Paseo Lucido. **Directions:** From I-15 exit at Camino del Norte, go East. Turn left onto Paseo Lucido (turning right is Carmel Mountain Rd). Turn right (east) on Avenida Vesusto, left into school parking lot. Fields are at the end of the parking lot.
6. **Silverset Park**, 14795 Silverset Street. **Directions:** From I-15 exit at Ted Williams Pkwy. Go East to Twin Peaks Rd. Turn right onto Twin Peaks Rd. Turn left on Silverset St. Park is on the right.

Restrooms and a full-service concession stand are available at Aubrey Park, Poway High, Rancho Bernardo High, and Midland Elementary. Restrooms and drinks are available at Valle Verde, and Silverset Park.

NO ALCOHOL, NO TOBACCO, NO PORTABLE BARBECUES, NO EXCEPTIONS!!! Pets are NOT permitted at any school but are permitted at City parks as long as they are leashed and under control.

## **PARKING**

Parking is severely limited at some sites and the City of Poway WILL issue parking citations to all those parked in UNMARKED parking spaces at Aubrey Park and WILL tow those vehicles blocking traffic, drop off areas, driveways, dumpsters, or other posted areas. DO NOT PARK IN THESE AREAS, THERE IS NOTHING WE CAN DO TO HELP YOU! If you're not sure move your vehicle.

Overnight RVs are not permitted at any site. Daytime-only RVs may NOT take up more than a single space and are NOT allowed at Aubrey Park due to lack of turning space. NO TAILGATING OR EXTENDING OF AWNINGS IN PARKING AREAS IS PERMITTED!

There will be a shuttle service available from 8:00 am to 6:00 pm on Saturday. It is located at the corner of Twin Peaks and Midland in the school district parking lot. This shuttle will service the Aubrey Park location. Teams are encouraged to carpool, drop equipment off at Aubrey before taking the shuttle.

## **CHECK-IN**

1. All 8U teams must check in at AUBREY PARK. All 10U teams must check in at AUBREY PARK. All 12U teams must check in at RANCHO BERNARD HIGH. All 14U teams must check in at the site of your first game. Check-in is required at least one (1) hour prior to your first game.
2. All teams must be registered with ASA as a recreational "B" or "C" All Star team. NO "A" TRAVEL TEAMS.
3. Each team must present a completed roster, proof of insurance, proof of age, and an individual photo for all players. Proof of age can be an ASA Player ID card or birth certificate and should be available throughout the tournament.
4. Rosters are limited to 15 players and no player may be added after the start of your first game.
5. All players must adhere to the ASA eligibility requirements for recreational play.
6. Rostering ineligible players will result of forfeiture of games played and possible disqualification from the tournament with a loss of all fees paid.

## **GAME TIME**

1. Game time is forfeit time. Teams must be prepared to play at their scheduled time, no changes to the schedule will be granted. It is the responsibility of the Team Manager to check the scoreboards or contact the Tournament Director for possible game time or field changes. Teams playing back-to-back games at different locations will be afforded a grace period.
2. In pool play, games will be seven (7) innings or one (1) hour and twenty (20) minutes. No new inning shall start after the time limit is reached. No drop dead time. Pool play games may end in a tie.

3. In bracket play, games will be seven (7) innings or one (1) hour and thirty (30) minutes. No new inning shall start after the time limit is reached. No drop dead time. International tie breaker rule shall be in effect. Championship Games will play the full seven (7) innings with no time limit (six (6) innings for 8U).
4. The run-ahead (mercy) rule is 15 runs after 3 innings or 8 runs after 5 innings as per ASA rules and shall be used in all games (pool and bracket).

## **GROUND RULES**

1. **Warmups.** Infield practice is not permitted, foul territory and outfields may be used. Grass areas are also provided outside of fenced areas at all parks except Midland Elementary. Do not use spectator areas for warm-ups. For games at Aubrey Park, DO NOT USE OLD POWAY PARK ACROSS THE STREET FOR WARMUPS.
2. **Dugouts.** The team listed last or on the bottom of the bracket shall occupy the third base dugout. Teams playing consecutive games on the same field will not be required to change dugouts.
3. **Home Team.** Home team will be determined by a coin toss at the pre-game meeting with umpires and coaches. This will apply to pool and bracket play.
4. **Scorecards.** The home team will keep the official scorecard. Official scorecards will be provided and must be used. The scorekeeper shall not advise an umpire, coach, player, or spectator, of any procedural errors (e.g. batting out of order, illegal substitution) without first being asked by an umpire. The scorekeeper must turn in the signed, official scorecard to the plate umpire at the end of the game.
5. **Game Balls.** Game balls will be provided and will be the only balls used. 8U - Worth 10" RIF, 10U - Worth 11" RIF, 12U & 14U - Worth 12" Dream Seam.
6. **Bat-Around.** Bat-around may be used in pool play ONLY but is not required. In bracket play, ASA batting rules will apply. If a team uses bat-around:
  - a. They must declare their intention to bat around and list all players present with no substitutions.
  - b. They will be allowed free defensive substitutions.
  - c. Courtesy runners (for pitcher and catcher only) must be the last player to make an out who is not a pitcher or catcher.
  - d. Players leaving the game for any reason other than ejection will result in an out being declared for that player's next at bat only.
  - e. Late arrivals must be added to the bottom of the lineup.
  - f. A batter-runner or runner injured on a play may be replaced on base by the player making the last out. The batter-runner or runner who was replaced must be removed from the game.
7. **8U Special Rules.** The 8U modifications adopted by Southern California ASA for championship play will be used with the following exceptions:
  - a. Four (4) runs per inning run limit in pool and bracket play.
  - b. No "Last Inning" will be called, run limits will be used in all innings.

8. **10U Special Rules.** The 10U rules adopted by ASA will be used except:
  - a. Five (5) runs per inning run limit in pool play.
  - b. Five (5) runs per inning run limit in bracket play for Silver division only.
  
9. **Bracket Play.** Five- or Six-Team Pools: top two teams from each pool will advance to bracket play. Four-Team Pools: all teams will advance to bracket play. Teams are first ranked within their respective pool by:
  - a. Win-Loss Record
  - b. Head-to-Head within pool
  - c. Runs Allowed
  - d. Runs Scored
  - e. Coin Toss
  
10. **Conduct.** Managers and coaches are responsible for their team, staff, and fans both on and off the field. Teams are responsible for cleaning up their dugouts after each game. No artificial noisemakers allowed. Improper conduct during games or anywhere on the premises may result in team disqualification from the tournament. Any coach or spectator that is ejected from a game will be required to leave the premises and out of sight and sound for the remainder of the game. A second incident of ejection of anyone associated with that team will result in the team's removal from the tournament.

## **PROTESTS**

1. There will be NO playing rule protests during pool play.
  
2. During bracket play, all playing rule protests must be ruled on at the time of the protest by the home plate umpire, UIC, or the Tournament Director depending upon availability. Protests shall be governed by ASA Rule 9 (Sections 5 and 6 will not be in effect).
  
3. Eligibility protests shall be ruled upon by the Tournament Director according to ASA Code.